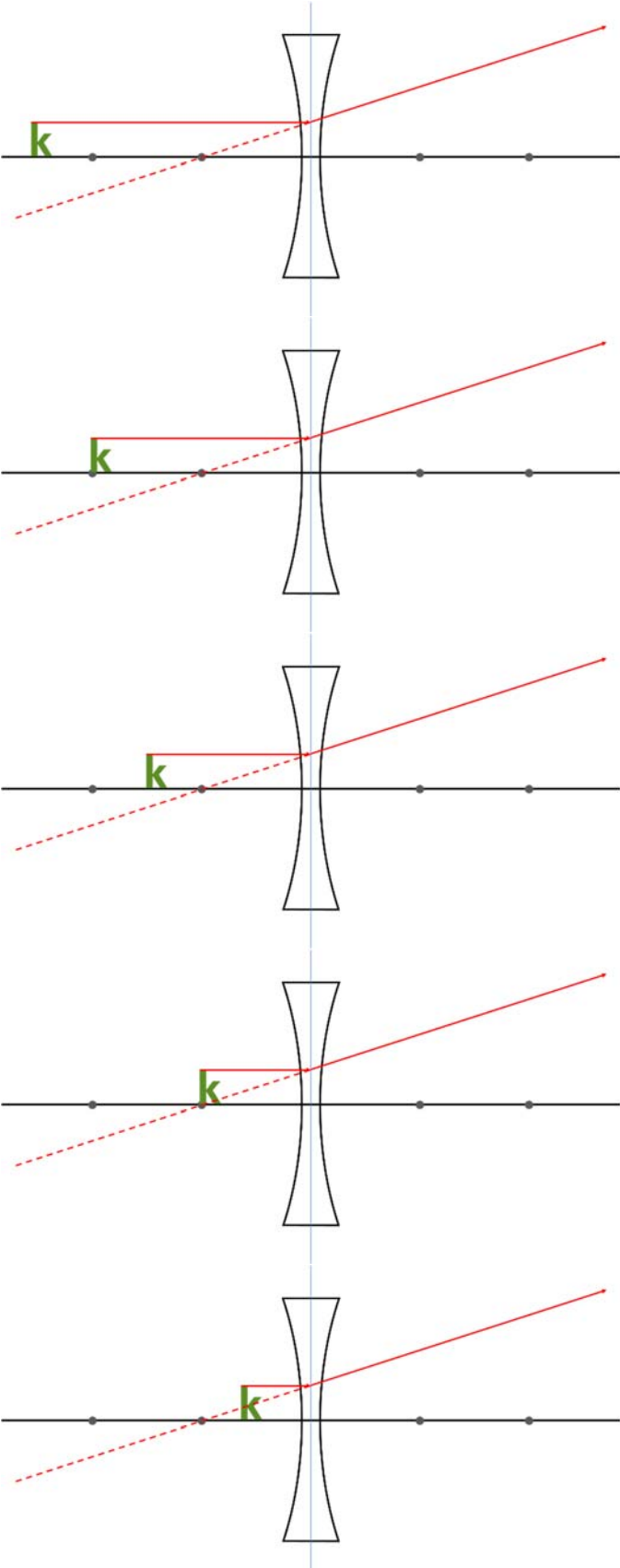


# Concave Lens Rays

Ray 1



Ray 2

