

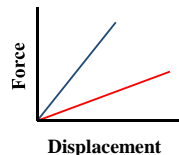
## HOOKE'S LAW

- The restoring force of a spring is proportional to and in the opposite direction of the displacement of the spring.

$$F = -KX$$

- F = restoring force (N)
- K = spring constant (N / m). . .the larger the spring constant the stronger the spring
- X = displacement of the spring from its normal resting position (m)

If you were to graph the Force applied to a spring vs. the displacement the graph would be a straight line:



By calculating the slope of the line (rise over run) you would get  $F / d$ . . .which gives you the spring constant of the spring (K)

## COE & Spring Potential Energy

### $PE_s$

- A spring can store energy if it is stretched or compressed from its normal resting position.

$$PE_s = 1/2 K X^2$$

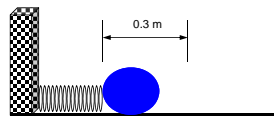
$PE_s$  = spring potential energy (J)  
 K = spring constant (N/m)  
 X = displacement (m)

## Solving COE Problems

- |   |   |
|---|---|
| <ul style="list-style-type: none"> <li>At the "start"</li> <li>Can it <b>Fall</b> <ul style="list-style-type: none"> <li>– Yes add <math>PE_G</math></li> </ul> </li> <li>Is it Moving           <ul style="list-style-type: none"> <li>– Yes add KE</li> </ul> </li> <li>Is work being done           <ul style="list-style-type: none"> <li>– Yes add <b>W</b></li> </ul> </li> <li>Is there a spring           <ul style="list-style-type: none"> <li>– Yes add <math>PE_s</math></li> </ul> </li> </ul> | <ul style="list-style-type: none"> <li>At the "end"</li> <li>Can it <b>Fall</b> <ul style="list-style-type: none"> <li>– Yes add <math>PE_G</math></li> </ul> </li> <li>Is it Moving           <ul style="list-style-type: none"> <li>– Yes add KE</li> </ul> </li> <li>Is there <b>Friction</b> <ul style="list-style-type: none"> <li>– Yes add <b>Q</b></li> </ul> </li> <li>Is there a spring           <ul style="list-style-type: none"> <li>– Yes add <math>PE_s</math></li> </ul> </li> </ul> |
|---|---|

## Sample Problem

A pinball (mass = .05 kg) is resting on a spring ( $k = 60 \text{ N/m}$ ) which is compressed by .3 meters. Ignoring friction, how fast will the pinball be traveling once it is launched by the spring?



$$\text{COE: } PE_s = KE$$

Formula substitution:

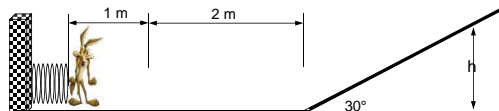
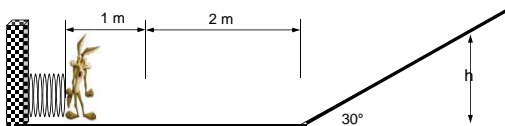
$$1/2 KX^2 = 1/2 mv^2$$

$$\text{Number substitution: } (60\text{N/m})(.3\text{m})^2 = (.05\text{kg})v^2$$

$$v = 10.4 \text{ m / s}$$

### Practice

Wyle E. Coyote ( $m = 60 \text{ kg}$ ) on his ACME roller skates uses an ACME spring ( $K = 6000 \text{ N/m}$ ) to launch himself after the Roadrunner. If the relaxed spring is 2 meters from the base of a  $30^\circ$  hill and Wyle E. compresses it by 1 meter, how high ( $h$  not  $d$ ) will he be on the hill when he rolls to a stop? The coefficient of friction between the ACME skates and the ground is 0.5.



COE:  $PE_s = PE_G + Q_{\text{level}} + Q_{\text{incline}}$

Formula sub.:  $1/2 KX^2 = mgh + mg\mu d + mg\cos\theta\mu d$

Number sub.:

$$.5 \cdot 6000 \cdot 1^2 = (60 \cdot 9.8)h + (60 \cdot 9.8 \cdot .5 \cdot (1+2)) + (60 \cdot 9.8 \cos 30^\circ \cdot .5)(h/\sin 30^\circ)$$

$$3000 = 588h + 882 + 509.223h$$

$$h = 1.93 \text{ meters}$$

### Solving COE Problems

- |  |  |
|--|--|
| • At the "start"                           | • At the "end"                                   |
| • Can it <b>Fall</b><br>– Yes add $PE_G$   | • Can it <b>Fall</b><br>– Yes add $PE_G$         |
| • Is it Moving<br>– Yes add <b>KE</b>      | • Is it Moving<br>– Yes add <b>KE</b>            |
| • Is work being done<br>– Yes add <b>W</b> | • Is there <b>Friction</b><br>– Yes add <b>Q</b> |
| • Is there a spring<br>– Yes add $PE_s$    | • Is there a spring<br>– Yes add $PE_s$          |